



Morality

Yama-Niyama

Board Game

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Dedicated to Shrii Shrii Anandamurti, an unparalleled teacher and a timeless inspiration

Educated are those who have learned much, remembered much, and made use of their knowledge in practical life.

Shrii Prabhat Ranjan Sarkar
Chapter 3 “Social Justice”
Human Society Part 1

Table of Contents

Instructions	iv
Assembling the Board Game	iv
Playing the Board Game	iv
The Board Game	1

INSTRUCTIONS



Assembling the Board Game

To assemble the board game:

1. Print the subsequent page of this file on card stock.
2. Cut out the game board.
3. (Optional) Laminate the game board for durability.

Playing the Board Game

1. This game is for 2-4 players. In addition to the game board, each player must have her/his own game piece. A single die is also required for playing the game.
2. To start, each player takes his/her turn to roll the die and the one with the highest throw begins. Each player must start from Square One (Human).
3. Players take turns to roll the die in clockwise order. They then move their game piece the number of squares indicated by the die.
4. If a player lands on a picture square, s/he must correctly identify the moral principle and tell one thing about it (per the Study cards of the Yama-Niyama 3-Part Teaching Cards, used as reference). If the player fails to meet the challenge, s/he returns to Square One.
5. If a player lands on a square with an arrow, s/he jumps to the connecting square (green arrows leading up and red arrows leading down). If the connected square is a picture square, then the rules of the picture square (see 4) apply.
6. To complete the game, each player must land on the last square (Moralist) with an exact roll of the die.
7. The aim of the game is for all players to become a moralist. Those who complete the game may each ask a question on the relevant moral principle to any player who lands on a picture square. The player must answer each question correctly or return to Square One.

THE BOARD GAME

